require 'byebug'

class Array

def my\_each\_block(&prc) # turning a block into a prc

debugger

i = 0

while i < self.length

prc.call(self[i]) # calling a prc

# yield self[i] # takes arguments you pass into it and gives them to the block

i += 1

end

self

end

def my\_each\_proc(prc) # taking in a prc

self.my\_each\_block(&prc) # turning a prc into a block

end

end

arr = [1,2,3]

# arr.my\_each\_block { |ele| puts el }

prc = Proc.new { |ele| puts ele }

arr.my\_each\_proc(prc)